## RACE ON 2

| 81 | 76 | 93 | 42 | 89 | 50 | 66 | 74 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 62 | 28 | 54 | 37 | 63 | 45 | 95 | 39 |
| 87 | 70 | 69 | 83 | 75 | 57 | 12 | 49 |
| 63 | 93 | 52 | 44 | 86 | 67 | 37 | 58 |
| 38 | 47 | 83 | 17 | 95 | 72 | 49 | 56 |
| 90 | 73 | 68 | 39 | 54 | 23 | 85 | 43 |
| 41 | 36 | 51 | 91 | 78 | 66 | 17 | 32 |
| 63 | 81 | 27 | 11 | 44 | 46 | 50 | 74 |

FINISH

| What you <br> need | 2 players, a counter per player, a die, Maths book and pen / pencil |
| :---: | :--- |
| What to do | Each player chooses a starting square on the top row. The game ends as soon as the <br> first person crosses the finsh line. The object of the game is to have the largest total, <br> once the finished line has been crossed. |
| Take turns to roll the die. If you roll: |  |
| * a 1 or 2, you can ONLY move one square across the row in either direction |  |
| a 3 or 4, you can move one square diagonally (up or down) |  |
| * a 5 or 6 means you move one square downward |  |
| Add the two numbers using a strategy of your choice. Record your total as you go. Ask |  |
| the other players to check your answers. Who will have the largest score when the |  |
| finish line is crossed? Good Luck! |  |

